

Match Me

A card game for 2 to 6 players that gives children experience in recognizing likenesses.

Materials needed: A standard deck of playing cards

Procedure: The dealer shuffles the cards and deals each player 6 cards. The remaining cards in the deck are placed face down in the center of the play area. The top card is turned over beside the deck to start the “match pile.” Play begins with the dealer.

Each player in turn tries to make a match between a card in his hand and the top card on the match pile. If a player makes a match, he claims all the cards in the match pile and adds them to his card pile. (Players’ card piles are used for points and considered out of play.) The player then replaces the card from his hand by drawing a card from the deck and discards any card in his hand to the top of the match pile. If a player cannot make a match, he draws a card from the deck and discards a card to be used as the new match card.

The game ends when there are no cards left in the deck. The player who draws the last card can challenge any player for the remaining cards in the match pile, by choosing any card from his hand, showing it to the other players, and saying “Match me!” If a player can make the match, the player who issued the challenge claims the pile. The winner is the player with the most cards in his card pile when the game ends.

From the file of Janice K. Mort, Hampton City Schools, Hampton, Virginia.

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